

---

# A Hybrid Approach to QoS Evaluation

Danilo Ardagna  
Politecnico di Milano

Marco Comerio, Flavio De Paoli, Simone Grega  
Università degli Studi Milano Bicocca

---

# Motivation of the work

---

- Usually, the process of development of services available as web applications considers only functional requirements
- New kinds of communication channels and devices, the design process must be revised by considering new aspects:
  - ▶ quality of service (QoS)
  - ▶ user profiles
  - ▶ technical characteristics of channels
- Definition of a methodology that provides a rational to formalize the redesign process of existing services to support multi-channel access
- Quantitative evaluation of QoS
- Multichannel Adaptive Information Systems (MAIS) project

# The Reference Methodology

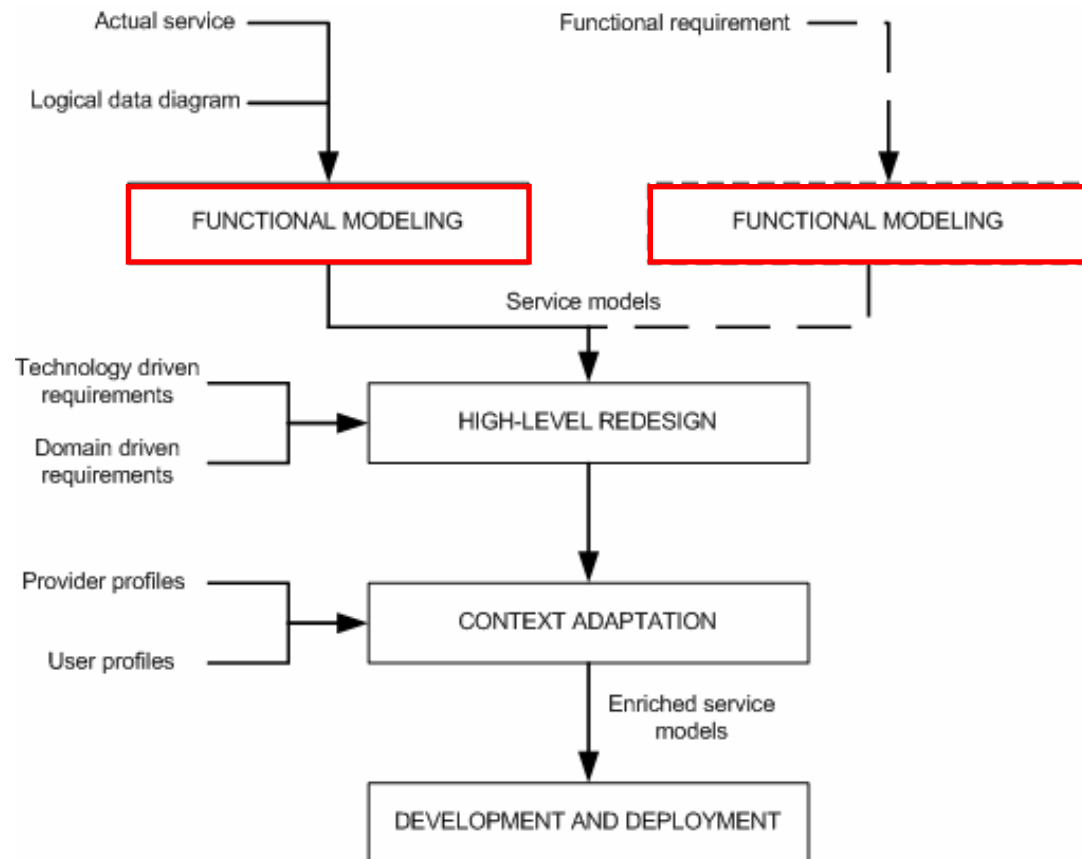
---

- Goals:
  - ▶ Service design
  - ▶ Service redesign
- Support the selection of services technical characteristics such that QoS requirements are satisfied
- QoS is represented by an ontology. QoS dependencies are represented by quality trees

# The phases of the Methodology

---

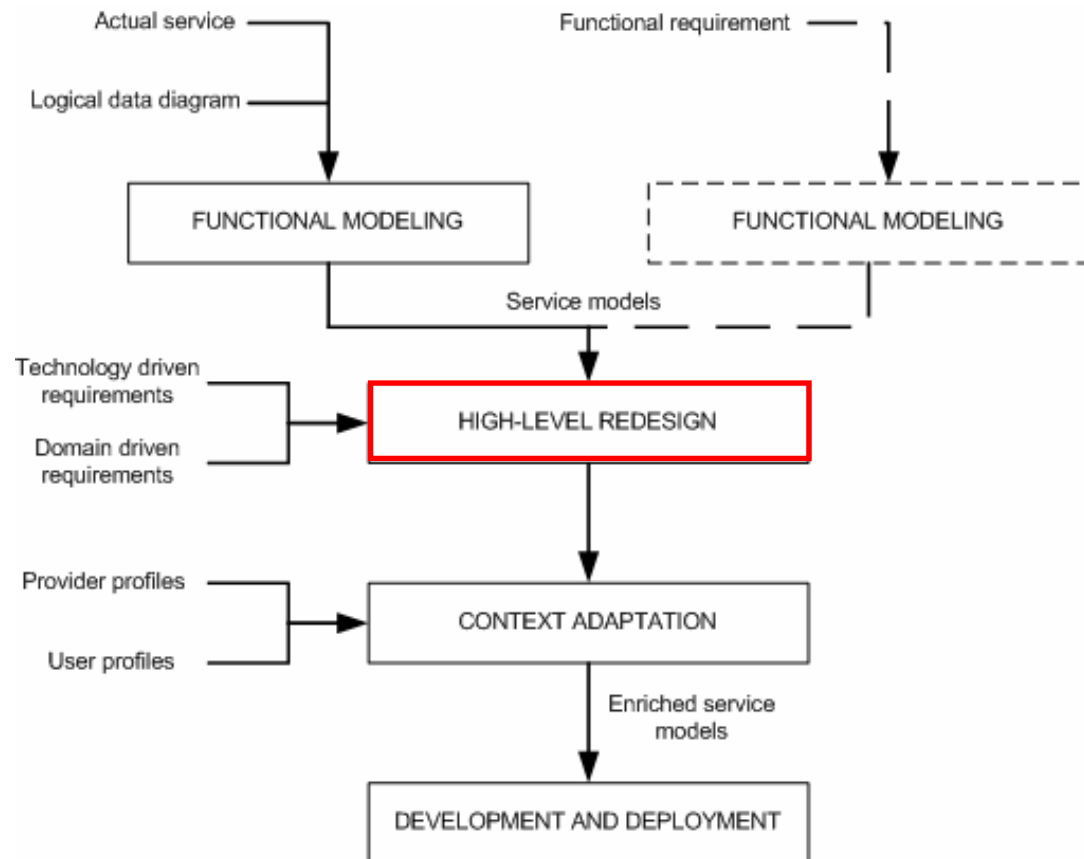
Functional modeling:  
deliver a set of UML  
diagrams that highlights  
the logical structure of  
the service



# The phases of the Methodology

---

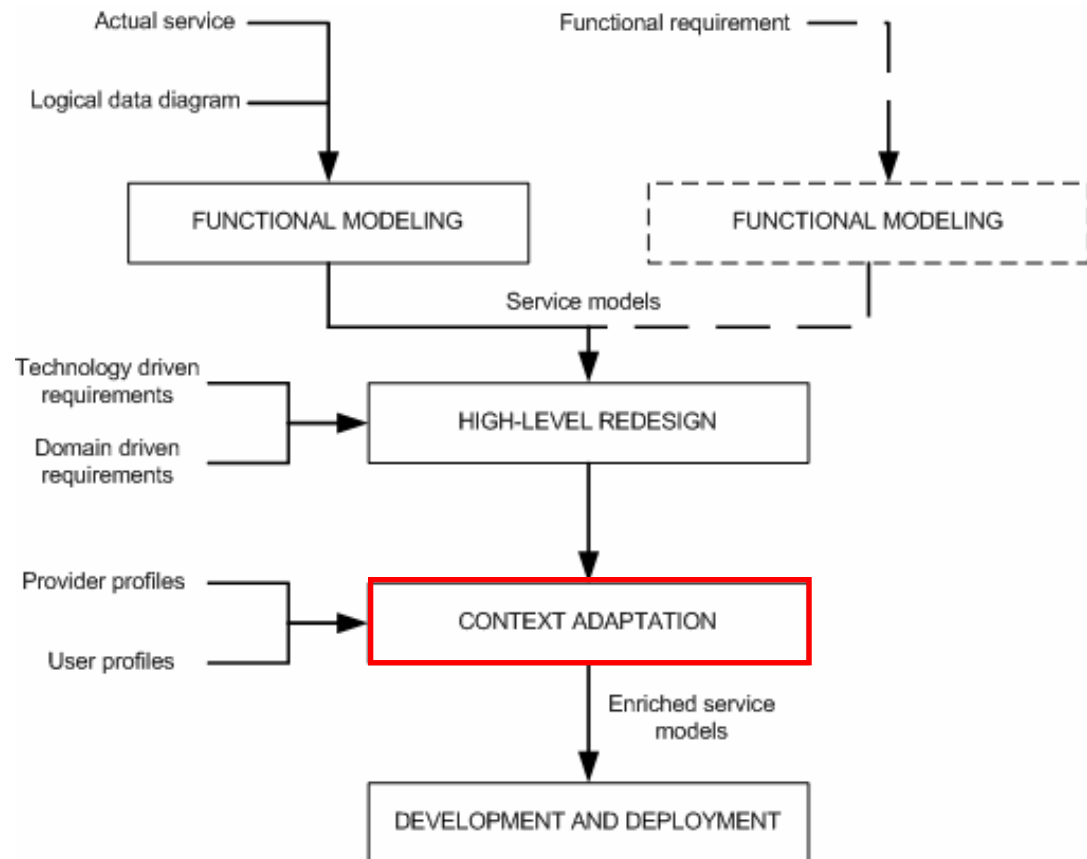
High level redesign:  
redesign the service  
taking into account new  
requirements promoted  
by new channels and  
domains



# The phases of the Methodology

---

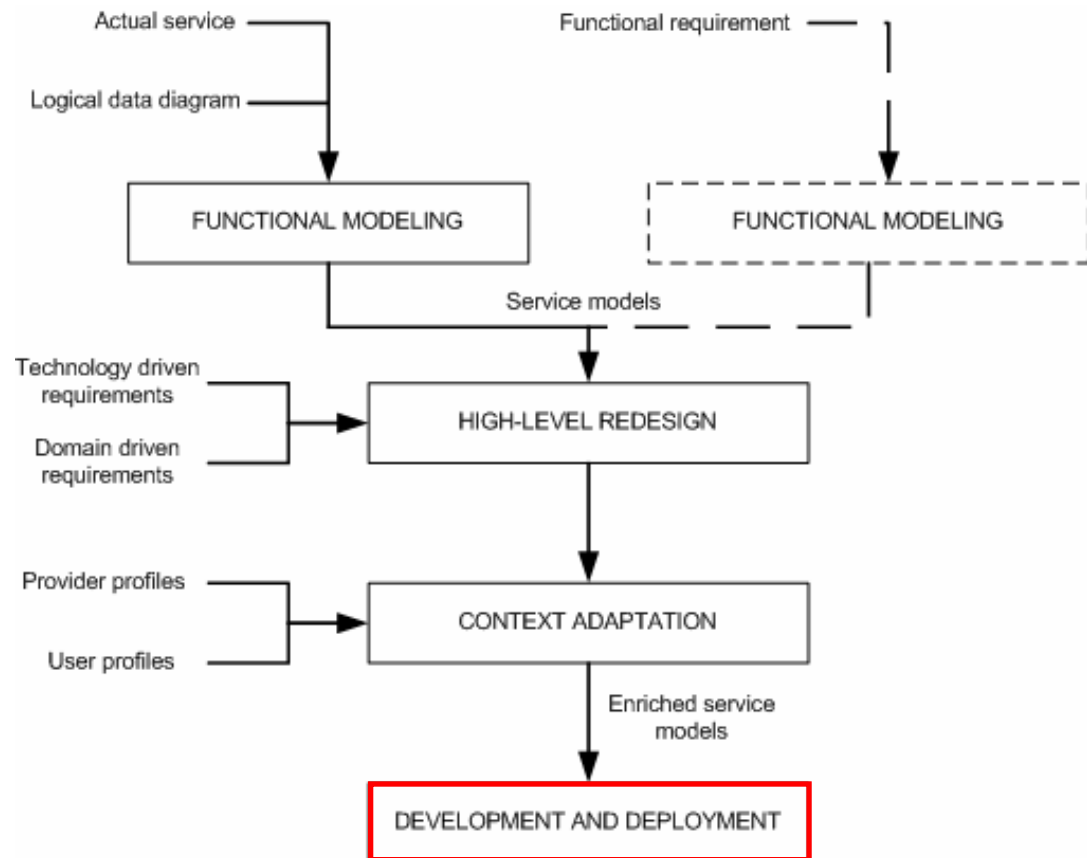
Context adaptation:  
considers actual  
deployment environment  
to evaluate and adapt  
the abstract assumptions  
with respect to actual  
technical characteristics  
of channels and user  
profiles



# The phases of the Methodology

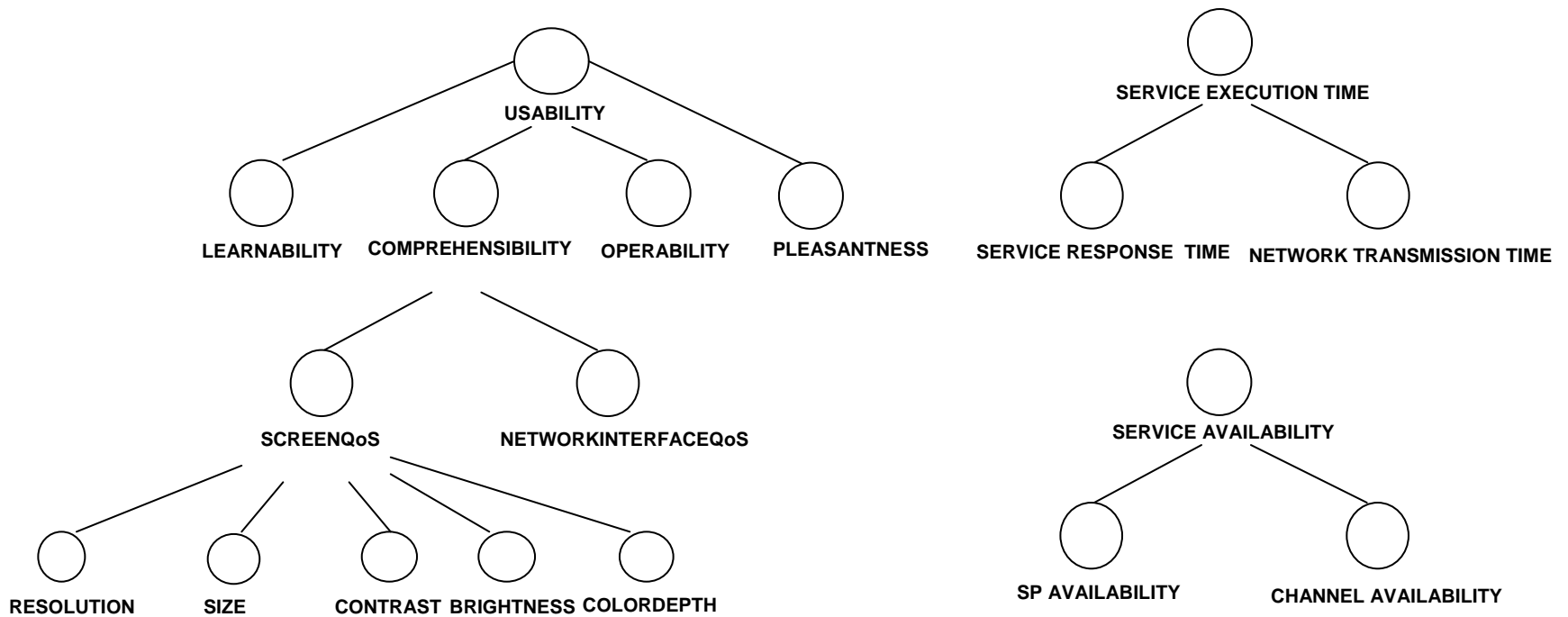
---

Enriched service models:  
a set of UML diagrams  
that models the  
multi-channel service  
along with its quality  
characteristics



# Quality of Service Evaluation

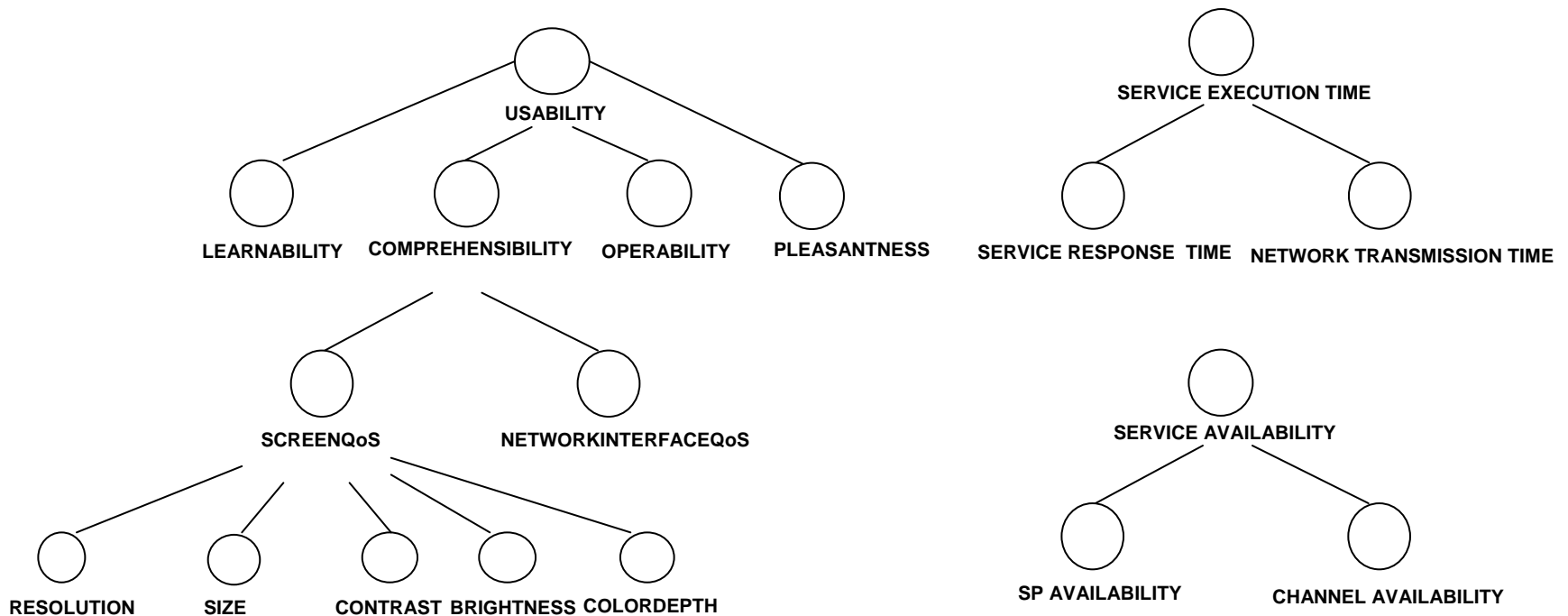
---



Dependencies could be linear, non-linear or expressed in tabular form

# Quality of Service Evaluation

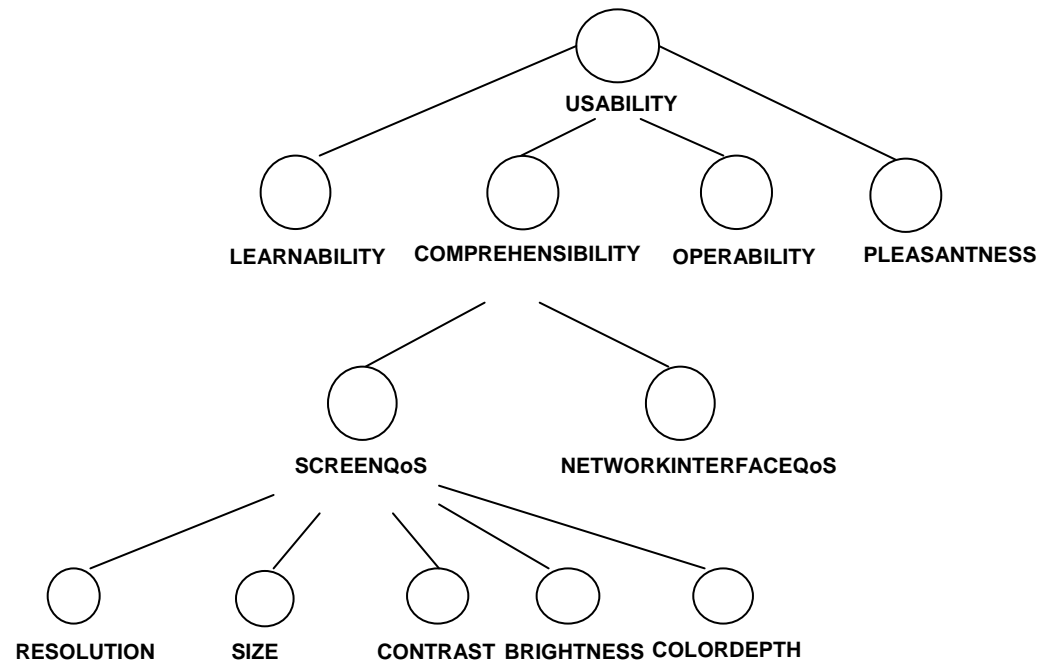
---



321 QoS dimensions, 203 dependencies, explicit formulation in 8% of total cases, while 50% can be evaluated by running simulations

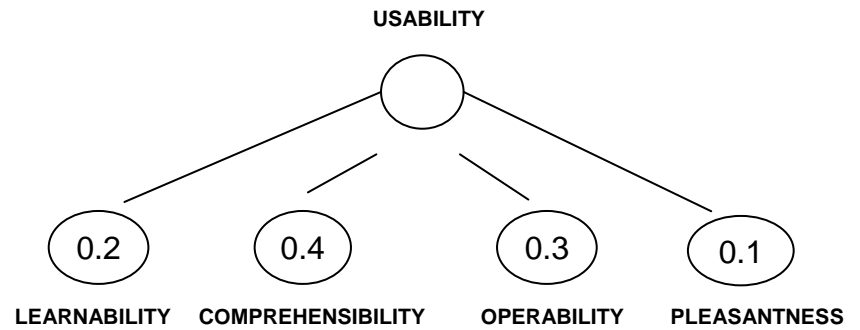
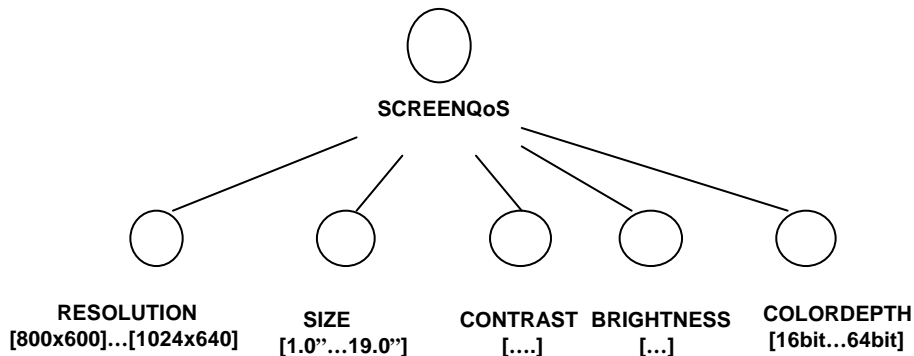
# QoS Evaluation

- The dependency among quality dimensions could also be qualitative



- In order to evaluate quantitatively the value of usability, the Simple Additive Weighting (SAW) technique is adopted
- The SAW method is one of the most widely used techniques to obtain a *score* from a set of dimensions having different units of measure

# SAW Method



$T_1 = \langle 1024 \times 640, 19.0'', \dots, 64 \text{ bit} \rangle$

⋮

$T_n = \langle 800 \times 600, 1.0'', \dots, 32 \text{ bit} \rangle$



$v(T)$

$v(T, UP)$  if the mapping

depends on the user profile

**0.2**

SCREENQoS

$T_k$ , value 0.7

**0.8**

NETWORKINTERFACEQoS

$T_j$ , value 0.3

$$\text{COMPREHENSIBILITY} = 0.2 \cdot 0.7 + 0.8 + 0.3 = 0.38$$

$$\text{USABILITY} = 0.2 \cdot \text{LEARNABILITY} + 0.4 \cdot 0.38 + \dots$$

# Assumptions Evaluation

---

- The quality evaluation technique allows verifying design hypotheses
- If the technical characteristics are fixed, then the relevant quality values can be determined
- A design hypothesis is verified if the technical characteristics provide quality values greater or equal to given threshold  $B_k$  (e.g. availability  $\geq 99\%$ , usability  $\geq 0.7$ )
- Quality thresholds can be fixed a priori as a desired characteristic of the service but could also be determined by end user profiles (a set of characteristics of the users that can be exploited for further customization of services)

# UP/QoS Matrix (step 1)

---

UP \ QoS	Comprehensibility	Learnability	Operability	Pleasantness
Is_ltf_pref.	X			X
Is_ltf_skills		X	X	
ICF_rel_capab.			X	
ICF_body_funct.	X	X	X	
Expertise	X	X	X	
Delivery pref.	X	X	X	X

User profile attributes are values in the range [0,1]

# UP/QoS Matrix (step 2)

---

UP \ QoS	Comprehensibility	Learnability	Operability	Pleasantness
Is_ltf_pref.	0.1			0.5
Is_ltf_skills		0.2	0.2	
ICF_rel_capab.			0.2	
ICF_body_funct.	0.4	0.5	0.2	
Expertise	0.3	0.2	0.1	
Delivery pref.	0.2	0.1	0.3	0.5

$$\text{COMPREHENSIBILITY} = 0.1 * \text{IS\_ITL\_pref} + 0.4 * \text{IS\_ICF\_BODY\_FUNCT} + 0.3 * \text{EXPERTISE} + 0.2 * \text{DELIVERY PEF} = 0.1 * 0.2 + 0.4 * 1 + 0.3 * 0.8 + 0.2 * 0.8 = 0.82$$

# Quantitative approach

---

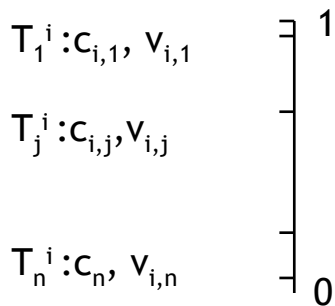
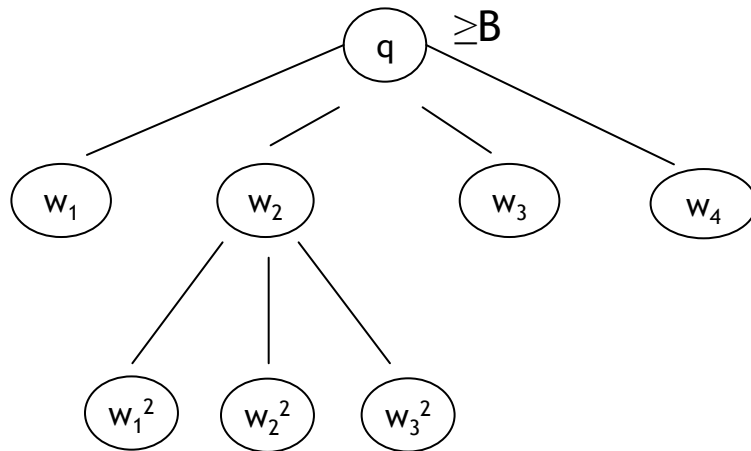
- Lower bound to be provided by each leaf:
  - ▶ From  $0.2 * ScreenQoS + 0.8 * 0.3 \geq 0.82$ , we have  $ScreenQoS \geq 2.9$  (impossible the value attributed to every node can be at most 1)
  - ▶ If  $NetworkInterfaceQoS \geq 0.85$ , then the design hypothesis is verified
- If, vice versa, design hypotheses are verified, in the same way we can determine for each leaf the range such that constraints are satisfied

# Revising design Hypotheses

---

- The service design/re-design can be modeled as an optimization problem:
  - ▶ Identify the set of choices for the technical characteristics relevant for the end users and for the service requirements which minimizes design costs
- The problem is NP-complete, local search approach

# NP-completeness - Proof



$I$ : set of technical choices  
 $v_{i,j}$ : the quality value for alternative  $j$   
 $c_{i,j}$ : the cost associated with alternative  $j$   
 $x_{i,j}$ : the binary decision variable which is equal to 1 if the  $j$  alternative for the technical choice  $i$  is selected and 0 otherwise

$$\begin{aligned}
 \text{P1)} \quad & \min \sum_{i \in I} \sum_{j=1}^n c_{i,j} x_{i,j} \\
 & \sum_j x_{i,j} = 1; \quad \forall i \in I \quad (1) \\
 & \sum_k w_k \sum_l w_l^k v_{i,j} x_{i,j} \geq B \quad (2) \\
 & x_{i,j} \in \{0, 1\}
 \end{aligned}$$

By relaxing constraint (1) P1) becomes a knapsack problem

# The Overall Problem

---

- In real projects, the design/re-design methodology faces several quality trees and non linear dependencies among quality variables
- Local search approach which is based on the following steps:
  - ▶ if the design hypothesis is violated, find a feasible solution by focusing iteratively on the most violated constraint
  - ▶ the feasible solution obtained in the first step (or the solution which corresponds to the design hypothesis if it is verified) is improved by exploring the current solution neighborhood in order to find a quasi-optimum solution
  - ▶ the optimization technique implements a quality tree partitioning, in order to solve with integer linear programming tools, problems for qualitative dependencies
- We are developing an hybrid optimization approach which interleaves the solution of linear integer programming problems with non-linear problems

# Conclusions and Future Work

---

- Methodology to support design/redesign of multi-channel services
- Consider different classes of end user with different ideal user profiles
- Develop a semi-automatic tool which supports the designer in the assumption revision process
- Support the design of composite services

---

# A Hybrid Approach to QoS Evaluation

Danilo Ardagna  
Politecnico di Milano

Marco Comerio, Flavio De Paoli, Simone Grega  
Università degli Studi Milano Bicocca

---